

MAHA 12U/10U GIRLS Half Ice Rules

Game Play – General Rules

- Games will be played 4 on 4 with a goalie.
- Games will be two halves. Each half will be 25 minutes long, with a running clock.
- Games will begin with a 4-minute warmup and will consist of a 2-minute break between halves.
- Line changes will be made on the fly (No buzzer to signal line changes).
- There will be 1 official per game. If a younger official is used, it is recommended that a mentor referee is also working the game to assist.
- Games will be scheduled on a 60-minute ice slot with an ice cut between games.
- Frozen pucks and pucks out of play will result in a faceoff at the nearest faceoff dot.
- Each facility will add a center dot.
- No timeout in regular season games. 1 timeout per game granted in postseason tournament games.
- Black pucks will be used for game play.
- Intermediate nets will be used for league games (4 feet by 3 feet)

***Game format subject to change based on number of registrations**

Game Play – Penalties

- Minor penalties will be 3 minutes in length. When the penalty is called, the whistle will sound stopping play. The offending player will report to either the penalty box, or their bench (depending on the facility). The ensuing faceoff will take place at the nearest faceoff dot.
- During these 3 minutes, the player assessed the penalty will not be allowed to participate. The game will continue 4 on 3 for the 3 minutes unless a goal is scored against the penalized team. Then play resumes at 4 on 4 and the penalized player can return to play.
- Major penalties will be 6 minutes in length. If a goal is scored the penalized team remains shorthanded for the full 6-minute penalty.
- If a 2nd penalty is called to the team that is short-handed, the opposing team, will add a player and they will play 5 on 3. When the first penalty expires, the play will stay 5 on 4 until the next whistle, and then revert to 4 on 3 for the duration of the second penalty or a goal is scored by the non penalized team.
- Teams will never play with less than 3 players on the ice. So, if there are more penalties called, they will stack.
- It is recommended that a scorekeeper is used for each game, and the scorekeeper signals when the penalized player is cleared to return to play.